

DRAGONFLIES (YEAR 2) LONG TERM OVERVIEW

 Marleigh Primary Academy Elevating Expectations	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Science	<u>Living things: Habitats</u>	<u>Living things: Micro-habitats</u>	<u>Materials: Uses of everyday materials</u>	<u>Animals, including humans: Life cycles and health</u>	<u>Plants: Plant growth</u>	<u>Making connections: Plant based materials</u>
History	<u>How was school different in the past?</u>		<u>How did we learn to fly?</u>		<u>What is a monarch?</u>	
Geography		<u>Would you prefer to live in a hot or cold place?</u>		<u>Why is our World wonderful?</u>		<u>What is it like to live by the coast?</u>
PE	Fundamentals and Team Building	Dance and Yoga	Gymnastics	OAA and Target Games	Athletics and Net/Wall	Sending and Receiving Striking and fielding
RE	<u>Why do we need to give thanks?</u>	<u>Why is light important to people?</u>	<u>How do we know some people have a special connection to God?</u>	<u>What is a prophet?</u>	<u>How do some people talk to God?</u>	<u>Where do some people talk to God?</u>
PSHE	My healthy self: How can we look after our bodies?	Connecting with others: How can I build safe, kind and caring relationships with others?	The online world: How are things shared online?	Citizenship: How to people belong to a community and earn money?	Growing up: How can we look after and respect our bodies as we grow?	Staying safe: How can I make safe choices in different places?
Art	Whole school: Identity unit	<u>Drawing: Understanding tone and texture</u>	Colour mixing	Platform 27 Project	<u>Sculpture and 3D: Clay houses</u>	<u>Craft and design: Map it out</u>
DT		<u>Mechanisms: Levers</u>		<u>Cooking and nutrition: balanced diet</u>	<u>Structures: A chair for a bear</u>	
Music	<u>Animals: Call and response</u>	<u>Musical storytelling: Instruments</u>	<u>On this island: Singing</u>	<u>Space: Contrasting dynamics</u>	<u>Myths and legends: Structure</u>	<u>Musical me: Pitch</u>
Computing	<u>Computing systems and networks 1: What is a computer?</u>	<u>Programming 1: Algorithms and debugging</u>	<u>Computing systems and networks 2: Word processing</u>	<u>Programming 2: Scratch Jr</u>	<u>Creating media: stop motion: Using tablets</u>	<u>Data handling: International space station</u>
	<u>Online Safety</u>					